

Los Angeles County Fair

Pomona Fairplex

COWBOY RACE

September 5th, 2008

RULES

The "Cowboy Race" will consist of a course with set obstacles designed to show a horse's ability and willingness to perform what is asked of him by the rider.

The "Cowboy Race" will be a timed/judged event. The rider and horse team will be judged on each obstacle for quality of horsemanship, control, horse's attitude and overall completion of each obstacle.

Horse/Rider will be required to complete the course within a given time limit. (To be announced at the riders meeting and walk through, depending on the number of obstacles) Points will be awarded for each obstacle completed within the time limit. Points will be given per obstacle on a scale of 1 - 10. The highest overall score will win the race.

"0" Obstacle not completed

"1" Very poor performance

"2" Poor performance

"3" Fair performance

"4" Average performance

"5" Good performance

"6" Above average performance

"7" Very good performance

"8" Outstanding performance

"9" Excellent performance

"10" Perfect performance (something special)

****Time is a factor and treated as 2 obstacles, however excessive unsafe speed that puts horse/rider at risk may lead to disqualification. Time Points:

1 st - 2 nd	20 pts	21 st - 22 nd	10 pts
3 rd - 4 th	19 pts	23 rd - 24 th	9 pts
5 th - 6 th	18 pts	25 th - 26 th	8 pts
7 th - 8 th	17 pts	27 th - 28 th	7 pts
9 th - 10 th	16 pts	29 th - 30 th	6 pts
11 th - 12 th	15 pts	31 st - 32 nd	5 pts
13 th - 14 th	14 pts	33 rd - 34 th	4 pts
15 th - 16 th	13 pts	35 th - 36 th	3 pts
17 th - 18 th	12 pts	37 th - 38 th	2 pts
10 th - 20 th	11 pts	39 th - 40 th	1 pt

Participants are required to pay entry fee prior to deadline. All contestants have to sign the "Cowboy Race" liability release, Registration and fill out a BIO form for the announcer, prior to the riders meeting

The points from each obstacle will be totaled and added to the time points. If there is only 1 go, the highest overall point scores will be the winners. If management determines there will be a finals round the 10 horse and rider teams with the highest overall points advance. The finals round would be a clean slate with all contestants starting with a score of zero. If there is a tie the prize money will be combined and split between the places.

As determined by the Producers there may be one go or a top 10 to be determined by entries and time allowed. If there is to be a top ten it will be announced at the riders meeting prior to the start of the race. If there is a top 10 a new course will be set and a course summary will be made available with a walk through for riders prior to the top 10. The points awarded for time in the top 10 will be announced.

Horses must be physically sound and capable of completing the course as determined by the judge.

Participants are encouraged to wear appropriate western attire.

Western tack and equipment is also encouraged and any bit, spur or other piece of equipment deemed to severe by the judges will not be allowed and may lead to disqualification. The tack will be evaluated as the rider and horse enter the arena, as determined by Producers and judges. If you have any questions ASK prior to the start of your turn.

The use of Mechanical Hackamores and Tie Downs is discouraged.

Abusive or inhumane treatment will not be tolerated and would be ground for immediate disqualification. Also grounds for disqualification will be violation of contest rules. No drugs may be administered to enhance the horse ability to navigate the course. Pre-riding the course will also be grounds for disqualification.

The order of go will be random draw. The official draw may not be challenged and the Participants must compete in the order drawn or be disqualified.

The Course summary will be available the day of the race at the check in show office 3 pm. There will be a Walk through question and answer session, riders meeting 30 minutes prior to the start of the race. If Participant can not complete the course for any reason in the time allowed (time limit will be available with the course summary packet at check in) the judge will disqualify them.

Participant must make an effort to complete each obstacle. Participant may not choose to skip an obstacle or you will be disqualified. All obstacles must be competed in order set forth in the course summary with out any outside assistance or guidance. If the judges feel Participant is abusing this rule for an unfair advantage he may be disqualified. If participant veers off course you must on your own figure it out and correct the course before the next obstacle is completed. There will be a 30 second clock used for refusals of the obstacle and at the end of the time participant will be flagged/whistled and must move on without points for that obstacle.

If the Participant should become dismounted he may continue the course if he can catch his horse un-assisted and get remounted. NO ONE can help regain control of the horse or they will be disqualified. The time will continue to elapse.

If the rider does not have sufficient control of their horse or can't complete the course the judges may disqualify them.

Participant may ride up to two (2) horses. Each horse can only compete once on the course. You may NOT change horses in qualifying rounds or finals. If the horse is injured you will be withdrawn. If a contestant withdraws from the finals the contestant that placed 11th in the qualifying round will be given the opportunity to advance.

Obstacles and competition rules will be reviewed in a Contestant meeting before the race begins. It is the Participants responsibility to fully understand and ask questions prior to the start of the race. The rider meeting is your last chance to have things clarified.

The course is subject to change at the discretion of the judge and or the promoter up until the time that the first competitor enters the ring for the first qualifying round.

The crowd at the event is considered to be part of the course, and each contestant acknowledges that the crowd may be a distraction to his/her horse.

There will be one official time keeper and one back up clock. If for any reason both timers fail a re-ride may be given at the end of the competitors. The official timer will not be challenged for any reason.

Participants will abide by the ruling of the judge and their decisions will be final. If there is a complaint or dispute it must be immediately brought to the attention of the judge before rider leaves the arena or the next participant takes their turn. The judges will determine if a re-ride is in order. All re-rides will be at the end of the competitors. Judges decisions are final and can not be challenged.

The Rules are subject to change at the discretion of the Producers.

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